

## Tell A Story That Needs Telling

For this assignment, you may choose from the following formats:

- Prose
- Poetry
- Play/Sketch
- Music
- Comics
- Video/Film
- Game
- Other (bring me your suggestions)

You should also choose a genre for your story. You might want to select one of the following:

- Personal narrative/autobiography
- “Slice of life” fiction
- Science fiction
- Fantasy
- Mystery/Thriller
- Action/Adventure

Whichever format and genre you choose, you will need to make sure that the following components are included:

- A player or **protagonist**.
- Some kind of **exposition** that sets the stage for your audience, and describes the **setting** of the story.
- An identifiable **inciting incident**, where the player/protagonist has to undergo a journey of some kind (literal or figurative)
- Obstacles** or challenges that make up the **rising action**, which the player/protagonist has to overcome in order to complete the journey.
- A **climax**, or high point in the action, where secrets are revealed and/or goals are achieved.
- A conclusion, or **dénouement**, which wraps ups the loose ends.

To complete this assignment, you may work alone, or in groups of two or three. Please remember to respect the due dates, and don't bite off more than you can chew.